

Glass Jar Interactive

Private Limited



Job Description

Job Title: Lead Developer

Glass Jar Interactive is looking for a Game Developer to join our team. In this role, you will work with the different stakeholders in the project throughout the development cycle, utilising the Agile approach to manage the projects and adhere to the development schedule. You will be expected to deliver on your responsibilities listed below. We are looking for a candidate who is a passionate gamer with experience in Unity game engine and is enthusiastic about designing innovative player experiences.

Job Type: Full-time

Location: Remote/In person

Responsibilities

- Use game engines to build video games
- Translate gameplay into efficient code
- Generate storyboards and game script
- Develop milestones and schedules
- Maintaining code and fixing game bugs
- Perform quality assurance testing
- Create game specifications and operating instructions
- Animate game characters and environment
- Collaborate with other developers and designers

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Requirements

- Bachelor's degree in computer science or software engineering
- Proven work experience completing a full video game life-cycle
- Good intuition for game design and player experience
- Proficiency in C++ and other programming languages such as C#
- Proven work experience in Unity
- Excellent knowledge of APIs and build libraries
- Knowledge of the latest gaming trends and technologies
- Ability to work as part of team
- Ability to solve complicated problems using best practices
- Artistic and graphic design skills is advantageous

If you'd like to apply, please get in touch with with your profile to the following:

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About Us

Glass Jar Interactive Private Limited is an indie gaming studio based out of Bengaluru. Our goal is to create deeply immersive game experiences for all players and create worlds that are living, breathing and functioning as organically as possible so the players can enjoy the tiny details along with the grand moments.