Glass Jar Interactive

Private Limited



Job Description

Job Title: Game Artist

Glass Jar Interactive is looking for a creative and energetic 2D Game Artist to join our team. In this role, you will be creating 2D assets that fits and enhances the established style and branding of our games. You will work in a collaborative environment where you engage with other artists, programmers in the creation and implementation process. Our ideal candidate is a passionate video game player.

Job Type: Full-time

Location: Remote/In person

Responsibilities

- Strong sense of design, color theory and character design
- Design, illustrate and create high quality artwork assets for a game, such as the texture, characters, environment or certain assets
- Provide concept art for environment, character design
- Researching and developing concepts and designs on subjects, styles & genres
- · Animate game characters and environment
- · Collaborate with other developers and designers
- Ability to push creative projects from concept to final execution
- Maintaining existing assets for game and marketing use

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Requirements

- Proficient in expected design tools such Adobe Illustrator, Adobe Photoshop and Adobe InDesign
- Experience working in a gaming environment
- Traditional art skills (figure drawing, landscape, animals, composition, perspective etc.)
- Knowledge of Unity game engine will be added advantage
- · Ability to work as part of team
- Ability to solve complicated problems using best practices
- · Strong artistic and graphic design skills

If you'd like to apply, please get in touch with with your profile to the following:

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About Us

Glass Jar Interactive Private Limited is an indie gaming studio based out of Bengaluru. Our goal is to create deeply immersive game experiences for all players and create worlds that are living, breathing and functioning as organically as possible so the players can enjoy the tiny details along with the grand moments.